

**SRI RAMAKRISHNA MISSION VIDYALAYA COLLEGE OF ARTS AND SCIENCE
(AUTONOMOUS), COIMBATORE - 641 020**

Name of the Programme: B com CA

Month & Year of Revision: May 2017

S.No.	Course Title	Course Code	% of Revision
1	Fundamentals of Java Programming	17UCC4C08	100
2	Java Practical	17UCC4CP4	100
3	Industrial Training/Internship training	13UCC5IN1	100

No. of Courses offered
by the Department (A) 31

No. of Courses revised
in BoS (20% Revision)
(B) 3

Formula for Syllabus
revision: $(B/A)*100$ 9.68%

SRIRAMAKRISHNAMISSIIONVIDYALAYACOLLEGE OF ARTS AND SCIENCE(AUTONOMOUS)

Re-

accredited by NAAC with 'A' Grade Coimbatore-641020

Department of Commerce with

Computer Applications(Unaided Wing)Layout of Syllabus Revision 2017

S.No	Course Title	Course Code	unit	Existing Content	Modified Content	% of changes in Syllabus
1	Fundamentals of Java Programming	17UCC4C08	1 to 5 units		UNIT - I : Introduction to Java – Basic Concepts of Object Oriented Programming – Benefits – Applications – Java Evolution – History – Features – Program structure – Tokens – statement –	100 %

					<p>Implementing a Java program – Java Virtual Machine – Command line argument</p> <p>UNIT - II : Constants – Data types – Variables – Declaration – scope – Type casting – Operators and Expression – Arithmetic, Relational, Logical, Assignment, Increment and Decrement, Conditional, Bitwise and Special Operators, Arithmetic Expressions</p> <p>UNIT - III : Decision Making and Branching – With if – Simple if – If else – Nesting of If ... else – else if ladder & switch statement - ?; operator Decision making and Looping – while, do, for statement – Jumping in loops</p> <p>UNIT – IV : Classes, Objects and Methods – Defining a class – Adding Variables – adding methods – creating objects – Accessing Class, Methods –</p>	
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					<p>Constructors – Methods of Overloading – Static Members – Nesting of Methods – inheritance – Overriding methods – Final variable and methods – Final classes – Finalizer methods – Abstract Methods and classes – Visibility control – Arrays – Creation of one, two dimensional arrays strings. Interface – defining – extending – Implementing and accessing interface variables</p> <p>UNIT - V : Packages – creating – Accessing – using – adding a class to a package. Multithread programming – creating – extending – stopping and blocking and life cycle of a thread – Managing errors and exceptions – Exceptions – Multiple catch statements – Using finally statement – Applet Programming Introduction – Applet life cycle – Creating and executing Applet – Applet Tag – Adding Applet to HTML file – Running the</p>	
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					Applet – Passing parameters to Applet.	
2.	Java Practical	17UCC4CP4	12 PROGRAMES		<p>1.write a java program to compute the arithmetic operation.</p> <p>2.write a java program to find the area of circle using double.</p> <p>3.write a java program using command line arguments.</p> <p>4.Write a java program to Find Factorial of Given no.</p> <p>5.Write a java program to find the area, volume using single inheritance.</p> <p>6.Write a java program multiplication table of given no.</p> <p>7.write a java program to find the area ,volume using class and object</p> <p>8.Write a java program to find manipulation of the strings.</p> <p>9.Write a java program sorting using arrays.</p>	100%

					<p>10. write a java program draw a human face using applets.</p> <p>11. Write a java program draw a several shapes using applets.</p> <p>12. Write a java program draw a polygon using applets.</p>	
3.	Industrial Training/Internship training	13UCC5IN1				100%
4.	Project	17UCC6CPR				100%

V. V. V.
Chairman
Board of Studies


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